

Lecture Notes 13

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1 Randomized Reductions

We consider UNIQUE SAT, a promise problem

$$\begin{aligned}\text{USAT}_Y &= \{\varphi \mid \varphi \text{ has exactly one satisfying assignment}\} \\ \text{USAT}_N &= \{\varphi \mid \varphi \text{ is unsatisfiable}\}\end{aligned}$$

We can easily reduce USAT to SAT by mapping any formula to itself. Any formula that is a yes instance is in SAT and any no instance is not in SAT.

We now show that USAT reduces to SAT via a randomized reduction. Therefore if we are allowed randomness, USAT is no easier than SAT.

Theorem 1 (Valiant-Vazirani) $\text{SAT} \leq_r \text{USAT}$, where \leq_r denotes a randomized Karp reduction. More specifically: \exists a PPT algorithm M such that

$$\begin{aligned}\varphi \in \text{SAT} &\Rightarrow \Pr[M(\varphi) \in \text{USAT}_Y] \geq 1/8n \\ \varphi \notin \text{SAT} &\Rightarrow \Pr[M(\varphi) \in \text{USAT}_N] = 1\end{aligned}$$

n is the number of variables in ϕ .

Corollary 2 $\text{USAT} \in \text{prBPP} \iff \text{SAT} \in \text{BPP}$

Proof: The idea is to use hashing to randomly remove satisfying assignments.

Definition 3 $\mathcal{H} = \{h : \{0, 1\}^n \rightarrow \{0, 1\}^m\}$ is a pairwise independent family of hash functions if $\forall x_1 \neq x_2 \in \{0, 1\}^n, y_1, y_2 \in \{0, 1\}^m$

$$\Pr_{h \in \mathcal{H}} [h(x_1) = y_1 \wedge h(x_2) = y_2] = 1/2^{2m}$$

While a completely random hash function from $\{0, 1\}^n$ to $\{0, 1\}^m$ would require exponentially many random bits to generate and describe, it turns out that pairwise independent families can be generated using polynomially many random bits and can be evaluated efficiently:

Lemma 4 For all $n, m \in \mathbb{N}$, $\mathcal{H}_{n,m} = \{h_{A,b} : A \in \{0, 1\}^{n \times m}, b \in \{0, 1\}^m\}$ is a pairwise independent family, where $h_{A,b}(x) = Ax + b$, and all arithmetic is modulo 2.

To do the reduction from SAT to USAT: choose $m \stackrel{R}{\leftarrow} \{2, \dots, n+1\}$, $A \stackrel{R}{\leftarrow} \{0, 1\}^{n \times m}$, $b \stackrel{R}{\leftarrow} \{0, 1\}^m$ (all uniformly at random). Then the mapping operates as follows:

$$\varphi(x) \mapsto \varphi'(x) = \varphi(x) \wedge (h_{A,b}(x) = 0^m)$$

If $x \notin \text{SAT}$ then $\varphi(x) = 0 \Rightarrow \varphi'(x) = 0$. Therefore the reduced formula is in the no instance of USAT with probability 1.

If $x \in \text{SAT}$ we show the following:

Claim 5 *If $2^{m-2} \leq |\varphi^{-1}(1)| \leq 2^{m-1}$ then $\Pr[\varphi' \in \text{USAT}_Y] \geq 1/8$*

Proof of claim:

$$\begin{aligned} \Pr[\varphi' \in \text{USAT}_Y] &= \sum_{x \in \varphi^{-1}(1)} \Pr[x \text{ is a unique assignment to } \varphi'] \\ &\geq \sum_{x \in \varphi^{-1}(1)} \Pr[h(x) = 0] - \sum_{y \in \varphi^{-1}(1) \setminus \{x\}} \Pr[h(y) = h(x) = 0] \\ &\geq |\varphi^{-1}(1)| (1/2^m - |\varphi^{-1}(1)| \cdot 1/2^{2m}) \\ &= \frac{|\varphi^{-1}(1)|}{2^m} \cdot \left(1 - \frac{|\varphi^{-1}(1)|}{2^m}\right) \\ &\geq 1/4 \cdot (1/2) = 1/8 \end{aligned}$$

□

The result follows since m is chosen so that the inequality above holds. The bound on the probability follows easily. ■

2 Counting Complexity

The goal of this topic is to count the number of witnesses to problems in NP.

Definition 6 $f : \{0, 1\}^* \rightarrow \mathbb{N}$ is in $\#\mathbf{P}$ if \exists a polynomial p and a polynomial-time algorithm M such that for all x ,

$$f(x) = \#\{y \in \{0, 1\}^{p(|x|)} \mid M(x, y) = 1\}.$$

2.1 Examples and Motivations

- #SAT.

$$M(\varphi, y) = \begin{cases} 1 & \varphi(y) = 1 \\ 0 & \varphi(y) = 0 \end{cases}$$

with $f(\varphi) = |\varphi^{-1}(1)|$. It is clearly as hard as deciding SAT.

- Examples of when there are in fact nice closed form formulas:

- Matrix-Tree Theorem: The number of spanning trees of a graph G with adjacency matrix A is given by $\det(L(G))$ where $L(G)$ is the *graph Laplacian* defined by

$$L(G) = \begin{pmatrix} d_1 & & 0 \\ & \ddots & \\ 0 & & d_n \end{pmatrix} - A$$

and d_i is the degree of vertex i .

- The Fisher-Kestelyn-Temptley Algorithm: Let G be a planar graph. Then using the embedding into the plane we can construct an efficiently computable signed, skew-symmetric version of the adjacency matrix M such that the number of perfect matchings of G is given by $\sqrt{\det(M)}$.
- Examples of natural problems from various disciplines that give rise to harder counting problems.

- Networking: Given a connected graph G where each edge fails with probability p what is probability that G remains connected? For $p = 1/2$, then is given by

$$\frac{\# \text{ spanning subgraphs of } G}{2^{|E|}}$$

So we need to be able to count the number of spanning subgraphs, which turns out to be $\#\mathbf{P}$ -complete. (As a note this is solvable for any given value of p in polynomial time in the presence of an oracle for $\#\mathbf{P}$.)

- Statistical Mechanics: Consider a monomer, dimer system represented by a graph G . Each pair adjacent of vertices can be occupied by a dimer and all other vertices can be represented by a monomer. At equilibrium this system follows the Gibbs distribution where the probability of a configuration σ is given by

$$\Pr[\sigma] = \frac{\mu^{\#\text{dimers}}}{Z(G, \mu)},$$

where μ is a parameter (governed e.g. by the temperature of the system). By necessity

$$Z(G, \mu) = \sum_{\sigma} \mu^{\#\text{dimers}(\sigma)}$$

for the formula to make sense. This function is hard to compute. If we let $\mu = 1$ then $Z(G, 1)$ is the number of matchings in G , another natural problem that $\#\mathbf{P}$ -complete.

- Artificial Intelligence: Consider a Bayes Net with n hidden variables each of which is 0 with probability $1/2$ independently. We want to guess the n hidden variables given values to m observed variables.

One possible question we could ask is $\Pr[x_1 = 1 \mid y_1 = \dots = y_m = 1]$. We know how the network is constructed so we can write $y_1 = \phi_1(x_1, \dots, x_n)$ and $\phi = \phi_1 \wedge \dots \wedge \phi_m$. Then this probability becomes

$$\frac{\# \text{ satisfying assignments to } \phi|_{x_1=1}}{\# \text{ satisfying assignments to } \phi}$$

Computing this quantity can be shown to be computationally equivalent to $\#SAT$.

2.2 #P Complete Problems

1. #CIRCUIT SATISFIABILITY: We can do the following reduction from any counting problem with verifier M : $x \mapsto C_x(\cdot) = M(x, \cdot)$. The number of satisfying assignments to C_x exactly equals the the number of solutions to the original counting problem on instance x . Such reductions are called *parsimonious*. That is we have $f \leq g$ via a reduction R such that for all x , $g(R(x)) = f(x)$.
2. #3SAT, the standard reduction from CIRCUIT SATISFIABILITY to 3SAT is parsimonious since the added gates have values determined by the input values.

The counting analogues of all known natural **NP** complete problems are #**P** complete under a reduction that takes the form $f(x) = S(g(R(x)))$ where R, S are polynomial time computable and S is usually multiplication by a constant factor (also referred to as parsimonious reductions).

However, there are a number of #**P**-completeness results that seem to require non-parsimonious reductions, or even Cook reductions. For instance #DNF: The reduction runs as follows: For ϕ in 3CNF take $\phi \mapsto \neg\phi$ under R . Now for $g(\phi) = k$ we know that $f(\phi)$ must be equal to $2^n - k$ where n is the number of variables in ϕ .

This not only shows an example where S is not a constant factor, but also demonstrates that there are problems that are complete for #**P** where the underlying decision problem is easy (as satisfiability of DNF formulas is easy to test).