

TODAY : PARALLEL REPETITION THEOREM

Review: last time

- 2-Prover Game $G = (X, Y, A, B, \mu, V)$

$\mu = \text{dist on } X \times Y$

$V: X \times Y \times A \times B \rightarrow \{0, 1\}$

- Strategy $= (f, g)$ $f: X \rightarrow A$ $g: Y \rightarrow B$

- $\text{Val}_{f, g}(G) = \mathbb{E}_{(x, y) \sim \mu} [V(x, y, f(x), g(y))]$; $w(G) = \max_{f, g} \{ \text{Val}_{f, g}(G) \}$

Parallel Repetition: $G^{\otimes k} = (X^k, Y^k, A^k, B^k, \mu^k, V^{\otimes k})$
 $V^{\otimes k} = \bigwedge_{i=1}^k V(x_i, y_i, a_i, b_i)$

Theorem [Raz]: $\forall A, B, \epsilon > 0, \exists \delta > 0$ st. $\forall G$ with $w(G) \leq 1 - \epsilon$

$\forall k, w(G^{\otimes k}) \leq (1 - \delta)^k$

Lemma [Raz]: $\forall S \subseteq [k]$ st. $|S| \leq \alpha k$ & $\Pr[W_S] \geq 2^{-\alpha k}$

$\exists i \in S$ st. $\Pr[W_i | W_S] \leq 1 - \epsilon/2$

$[W_S = \text{winning on coordinates in } S]. \quad \alpha = \alpha(\epsilon, A, B)$

②

Remember the counterexample

• $X = \{1, 2\}$, $Y = \{3, 4\}$, $A = B = \{1, 2, 3, 4\}$

$\mu = \text{Unif}(X \times Y)$; $V(x, y, a, b) = 1$ iff " $a = b \in \{x, y\}$ ".

• ~~$w(G)$~~ $w(G) = \frac{1}{2}$; $w(G^{\otimes 2}) = \frac{1}{2}$; $w(G^{\otimes R}) = \left(\frac{1}{2}\right)^{R/2}$!

• Lessons: • Can pair games into sets $\{1, 2\}$, $\{3, 4\}$, ... $\{k-1, k\}$ (for lemma). Σ arrange so that $W_1 \Rightarrow W_2$; $W_3 \Rightarrow W_4$ etc.

• So if $S = \{1, 3, 5, 7, 9\}$

$\Rightarrow i \notin \{1, 2, 3, 4, 5, 6, 7, 8, 9, 10\}$!

But $i = 11$ works !!

• Proof has to figure all this out.

• How to get the " i " asserted by lemma? Some conditions

- ~~$\&$~~ Need $(X_i, Y_i) \Big|_{W_S} \approx (X_i, Y_i) \sim \mu$

(Intuitively reason $\Pr[W_i | W_S] < 1 - \epsilon/2$

is ① $(X_i, Y_i) \Big|_{W_S} \sim (X_i, Y_i)$

② Conditioning on W_S doesn't give much information about strategy on i^{th} coordinate.

[More precisely Alice + Bob should be able to sample " $X_i, Y_i \mid W_S \Rightarrow x, y$ ".]

• Some "perverse" strategies to worry about:

• (f, g) wins on coordinate 1 iff $X_1 = X_2 = 0$
& $Y_1 = Y_2 = 0$

$$W_1 \Rightarrow X_2 = Y_2 = 0. \quad (X_2, Y_2 | W_1) \neq (X_2, Y_2) \sim \mu$$

• (f, g) win on coordinate 1 iff $X_1 = X_2$
(2 " 2) $Y_1 = Y_2$

- But winning uncorrelated with (X_i, Y_i)

$$(X_2, Y_2) |_{W_1} \stackrel{d}{=} (X_2, Y_2)$$

$$\text{But } \Pr[W_2 | W_1] = 1.$$



Fixing Problem of Dist. $(X_i, Y_i | W_S)$ far from Dist (X_i, Y_i)

① Lemma: for every event E , $S \subseteq [k]$, $|S| \leq \gamma \cdot k$

$$\Pr_{i \notin S} \left[\sum_{i \in S} \text{Dist}((X_i, Y_i) |_E, (X_i, Y_i)) > ? \right] < ?$$

Path Standard: Divergence, Pinsker etc.

② Task 2: $\exists i$ s.t. ^{Alive + Bob} can sample $X_S, Y_S | X_i, Y_i, W_S$
without communication.

Turning to Proof

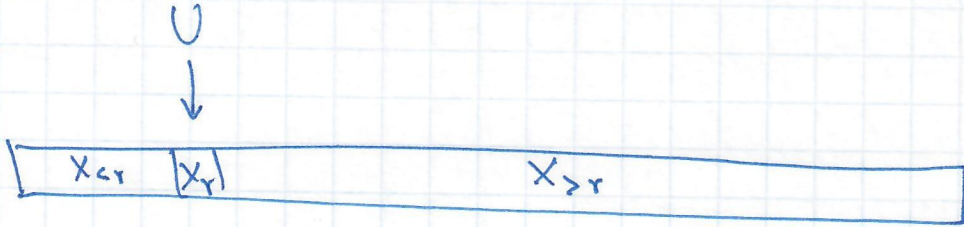
Given: $(U, V) \sim \mu$ $U \rightarrow$ Alice ; $V \rightarrow$ Bob

- Alice & Bob will try to use the protocol^(fig) for $\mathbb{F}^{\otimes k}$ to solve (U, V) . So they need to insert (U, V) into some coordinate.

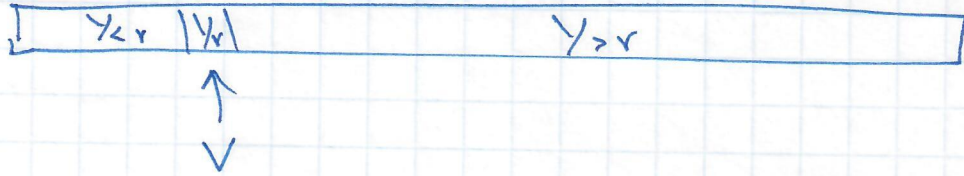
- Assume w.l.o.g. that $S = \{1 \dots r-1\}$

- Assume that we've permuted such that $(U, V) \rightarrow (X_r, Y_r)$

Alice:



Bob:



- How to generate (w.o. communication) $x_{<r}, x_{>r}$ & $y_{<r}, y_{>r}$?

- Very different issues.

⊖ Need to pick $x_{<r}, y_{<r}$ (and rest) so that first $<r$ coordinates accept! [Hard(er)]

⊕ $x_{>r}, y_{>r}$ just need to look good. No acceptance cond. [Easy(er)]

(+) v small compared to k [tiny constant fraction]

So can condition on $X_{<r}, Y_{<r}$ (or at least some aspects of these)

[Key Ingredient here: a lemma]

(-) $k-r \approx k$ (so $X_{>r}, Y_{>r}$ v. large). Can't condition on these. So need some (correlated) sampling ideas.



lots of technical challenges selecting i (eventually r) & S :

① Need to condition on first $< v$ coordinates; let $E =$ denote this conditioning

② Need $(X_i, Y_i) \Big|_E \approx_{\epsilon} (U, V)$

③ Will use lots of correlating variables $T_1, T_2, \dots, T_r = T_{>r}$ to coordinate choice of $X_{r+1} \dots X_r$ & $Y_{r+1} \dots Y_r$.

• But ideal choice of $T_{r+1} \dots T_r$ depends on (X_r, Y_r)

- Alice only has X_r ; Bob only has Y_r .

Need: $T_{>r} \Big| X_r \approx_{\epsilon} T_{>r} \Big| (X_r, Y_r) \approx_{\epsilon} T_{>r} \Big| Y_r$.

Fortunately: IT to rescue; all above can be analyzed (easily)

Reduction:

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① Pick $x_1 \dots x_{r-1}$ $a_1 \dots a_{r-1}$ "typically":
 $y_1 \dots y_{r-1}$ $b_1 \dots b_{r-1}$

Typical: ① if conditioned on $x_1 = a_1 \dots y_{r-1} = b_{r-1}$ & $f(x^k)_{<r} = a_{<r}$
 $g(y^k)_{<r} = b_{<r}$
 for 90% of $i > r$, $Pr[W_i | C] \geq 1 - \frac{3\epsilon}{4}$.

② Conditioned first $< r$ queries = $x_{<r}, y_{<r}$; answers are $a_{<r}, b_{<r}$ with prob $\geq \left(\frac{1}{|A| \cdot |B|}\right)^{-2k}$

② Set $X_{<r} = a_{<r}$; $Y_{<r} = b_{<r}$; $X_r = U$; $Y_r = V$

③ Pick correlators distribution $T_{>r} : T_j = (0/1, x_j/y_j)$

• let $\tilde{T}_{>r} \stackrel{\Delta}{=} T_{>r} | W$ $W \stackrel{\Delta}{=} (f(x^k)_{<r} = a_{<r})$
 $\Delta (g(y^k)_{<r} = b_{<r})$
 $\Delta W_1 \wedge \dots \wedge W_k$

• Alice: sample $\tilde{T}_{>r} | X_r$
 Bob: sample $\tilde{T}_{>r} | Y_r$ } correlatedly.

④ Alice + Bob ~~compute~~ compute $X_{>r}$: $X_j = x_j$ if $T_j = 0$
 $X_j = x_j | y_j$ if $T_j = 1$

similarly Bob

⑤ Output: $f(x^k)_r, g(y^k)_r$