

HeartSteps: A JITAI for Supporting Physical Activity in Daily Life

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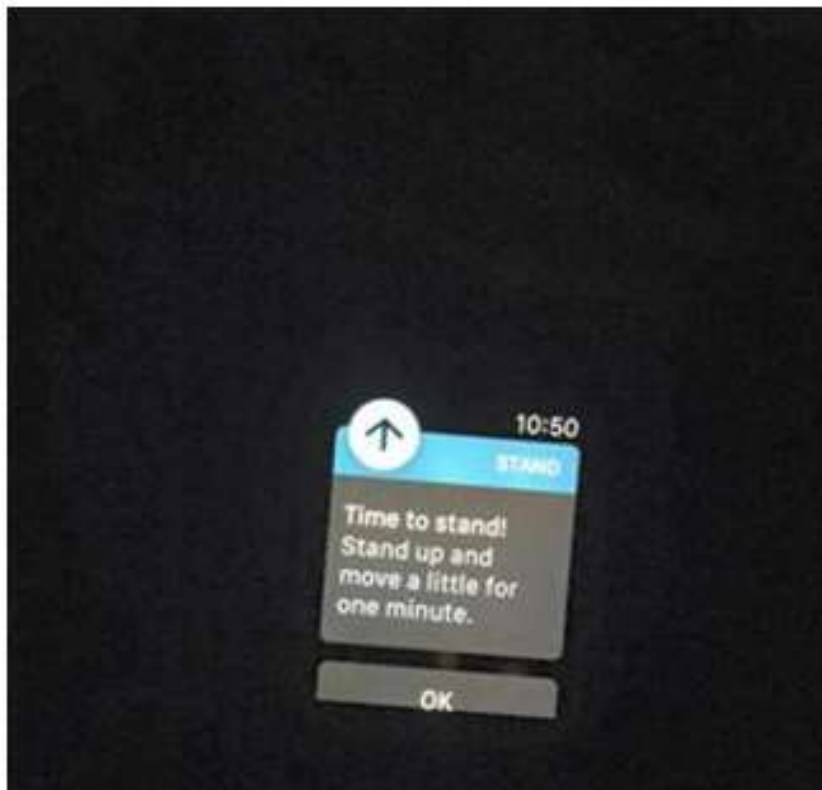
Susan Murphy



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When I was tucking myself to sleep, my new apple watch suddenly shook itself and told me this. [#applewatchnoslackphysicalactivity](#)



JITAI Design Goals

We should aim to develop JITAIs that...

- Contain effective intervention components
- For each person, deliver right components at the right times and in the right context
 - Deliver components when they are likely to be effective
 - Deliver components when the user is receptive
- Adapt to an individual's changing goals, capabilities, and circumstances

JITAI Design Heuristics

- If a feature can be used any time—and it could be useful whenever it's accessed—make it into a pull component. Examples:
 - Self-monitoring graphs
 - Educational materials, etc.
- If there are questions about usefulness of potential push components, optimize package via a baseline factorial experiment
- If you know exactly when a push component should be delivered *and* how it should work, just specify its decision rules
- If usefulness of a push component is unknown, or if effectiveness may vary by context or based on component design (e.g., message framing), specify...
 - (1) provisional decision rules and/or
 - (2) interesting design options

and test the component and optimize it via an MRT

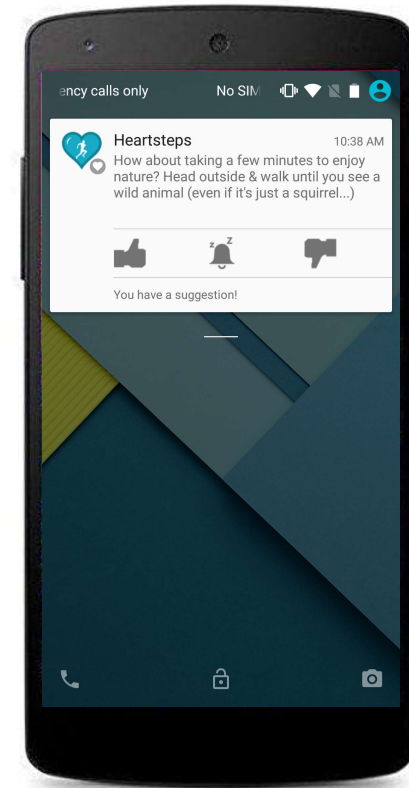
Heartsteps

V.1



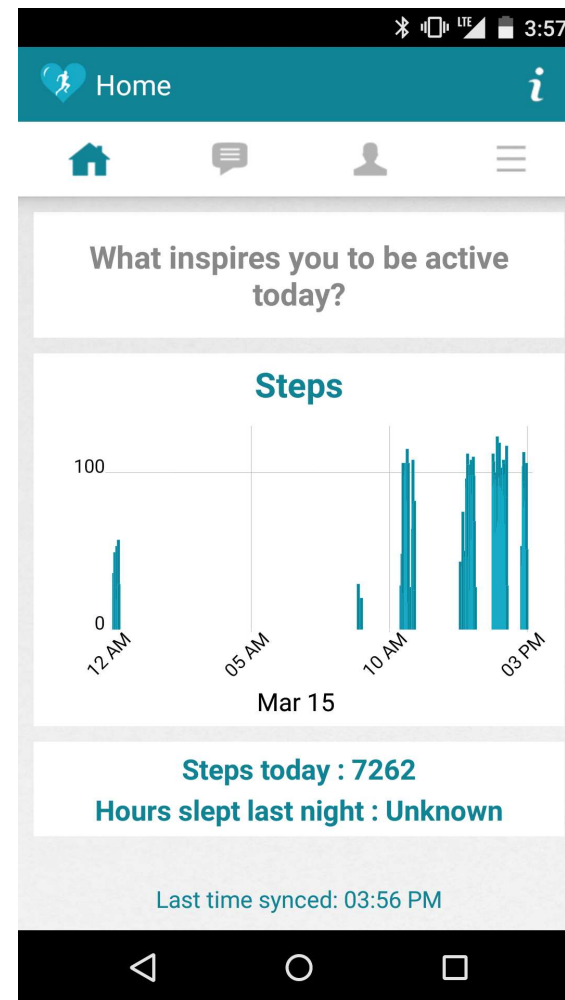
HeartSteps v1 Goals

- Develop a JITAI to help sedentary adults increase physical activity through walking
- Support getting activity throughout the day
- Pilot MRT methods



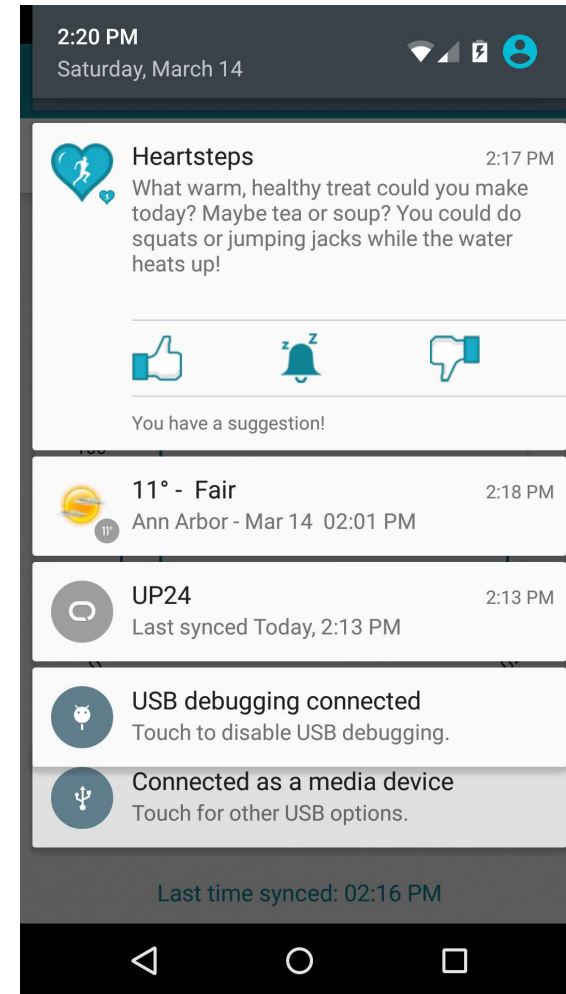
Pull Intervention Components

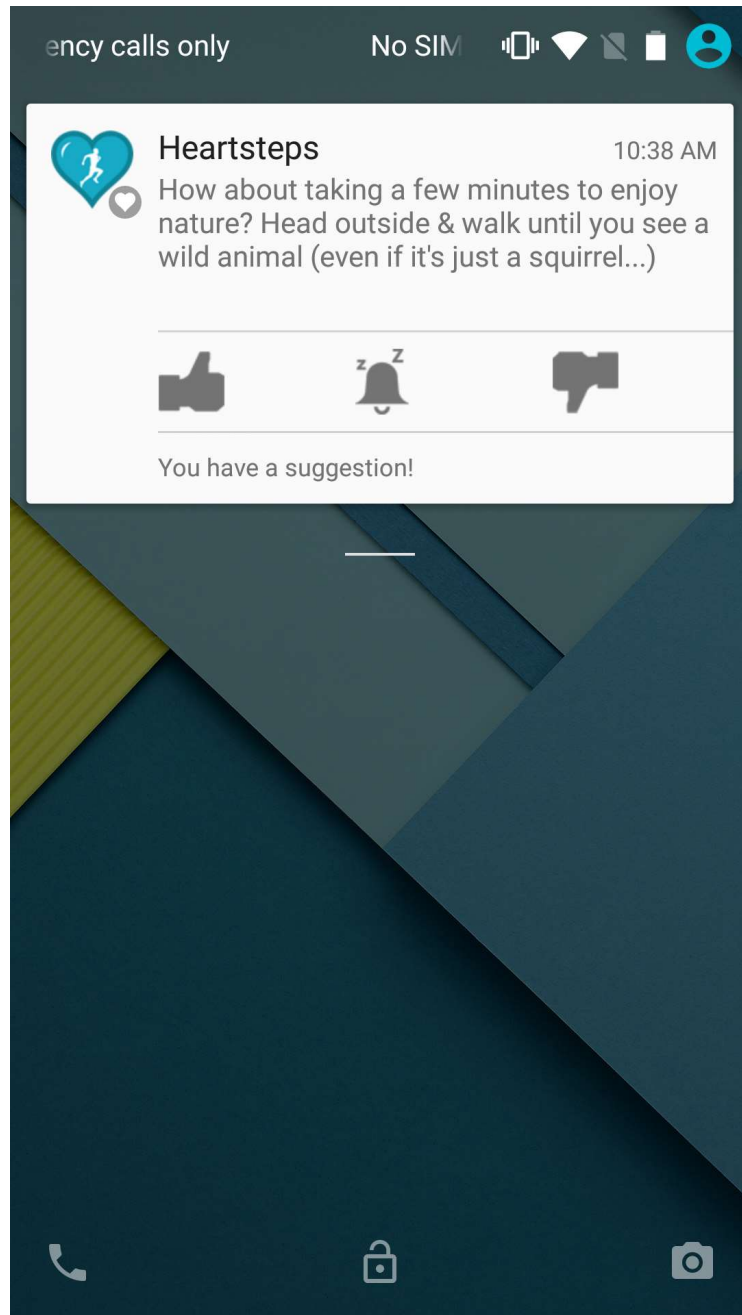
- Feedback on daily steps for self-monitoring
- A library of previously received activity suggestions



Push Intervention Components

- Actionable, context-aware activity suggestions
- Planning of when, how, and where one will be active the next day





Activity suggestions

Goal: Encourage bouts of activity throughout the day.

Suggestions tailored on:

- time of day
- weekday vs. weekend
- location
- weather

Provisional Decision Points for Activity Suggestions

- Plausible times to intervene during the day:
 - Morning commute
 - Lunch time
 - Mid-afternoon
 - Afternoon commute
 - After dinner
- Decision times based on Jawbone data showing high intra-person variability in activity
 - Are all these times opportunities to walk?
 - Does it matter where the person is?

Suggestion Types

Potential forms of suggestion content:

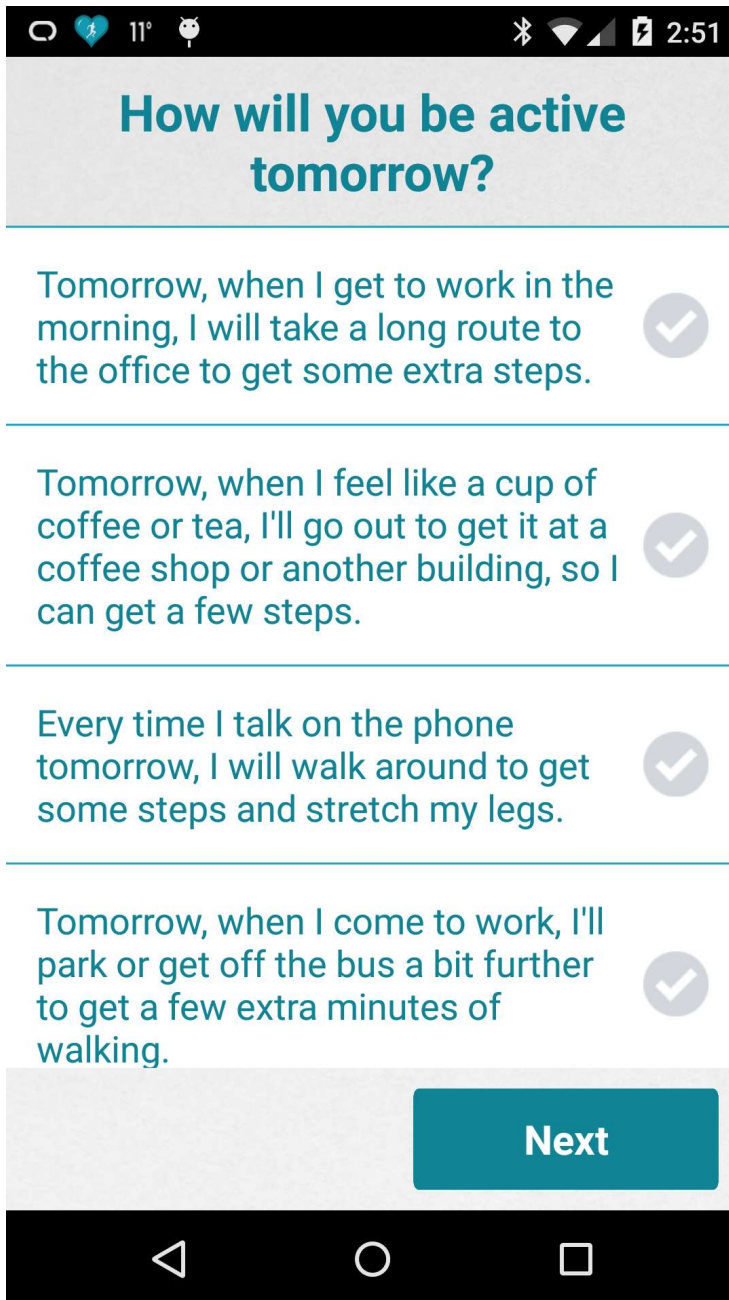
- Explicit suggestions to walk
 - Pro: Encourage clinically-meaningful bouts of activity
 - Pro: Can be easily tailored to the decision points
 - Cons: Boring
- Suggestions to move around/disrupt sitting
 - Pro: Can be made much more interesting (engagement!)
 - Pro: Lower perceived difficulty
 - Con: May not add meaningful number of steps

Availability

Suggestions only delivered when the user is available to receive treatment:

- Not driving (safety)
- Not currently walking or running (annoyance)





Planning

Goal: Increase likelihood of longer activity bouts by creating concrete plans for their execution.

Based on implementation intentions.

Planning Decision Points

- Planning is done in the evening for the following day
- Since planning is not extremely time-sensitive, no availability considerations for planning

Potential Designs for Planning

How will you be active tomorrow?

Example :
Tomorrow, during lunch break, I will take a 10-minute walk close to the office before going back to work

what's your plan?

hi | i | if

1 2 3 4 5 6 7 8 9 0

q w e r t y u i o p

a s d f g h j k l

↑ z x c v b n m ✕

?123 , . ↩

11:31

How will you be active tomorrow?

- Tomorrow, when I get to work in the morning, I will take a long route to the office to get some extra steps. ✓
- Tomorrow, when I feel like a cup of coffee or tea, I'll go out to get it at a coffee shop or another building, so I can get a few steps. ✓
- Every time I talk on the phone tomorrow, I will walk around to get some steps and stretch my legs. ✓
- Tomorrow, when I come to work, I'll park or get off the bus a bit further to get a few extra minutes of walking. ✓

2:51

Planning Design Trade-Offs

- Open-Ended Planning
 - Pro: High-fidelity instantiation of implementation intentions
 - Con: Laborious
 - Con: Doesn't take into account daily routines
- Choosing from a list
 - Pro: Much faster and less laborious
 - Pro: Allows people to choose appropriate plans they have already made
 - Cons: Different than how implementation intentions are typically done—unclear if they may be effective

HeartSteps v1 Design Summary

- Even with two push components, there are a number of design decisions that we could not make with high degree of confidence
- Open questions related both to timing of intervention delivery and about their design
- The more timely the component is intended to be, the more open questions about timing are likely to come up

Back to Your JITAIs

- Iterate on your plans for the intervention components you want to include
- Focus on:
 - Questions about timing:
 - When should the component be delivered?
 - Is the user's context (e.g., location, weather) likely to matter?
 - Is the user's state (e.g., stress, energy level) likely to matter?
 - Questions about intervention design:
 - Are there interesting questions about user experience?
 - Are there interesting questions about intervention content?